CLAIMS

What is claimed is:

1   1.   A system for entity visualization of text messages, comprising:

2   an entity including a plurality of predefined commands;

3   an entity player for invoking the entity commands;

4   means for receiving text input; and

5   means for associating the text input with at least one entity
6   command, wherein the entity command is invoked using the text input.

1   2.   A method for entity visualization of text messages, comprising:

2   receiving a text input;

3   associating the text input with at least one entity command; and

4   invoking the entity command.

1

1   3.   A method for entity visualization of text messages, comprising:

2   receiving a text input,

3   comparing the text input to a plurality of entity commands;

4   determining whether the text input includes at least one
5   matching entity command;

6   executing the entity command if a match is found; and

7   constructing a message from the text input if a match is not
8   found.

1   4.   A method for entity visualization of text messages, comprising:

2   receiving, by an entity-enabled device, a text input string;

3   parsing the text input string to determine if the text input string

4   includes an entity command;

5   invoking an entity action associated with the entity command if

6   the text input string includes an entity command; and

7   invoking at least one default entity action if the text input string

8   does not include an entity command.